

# Children's STEAM e-Kit

## Equipment List

### Ozobot Bit & Ozobot Construction Booklet

Kids ages 5+ can start learning to code with Ozobot Bit—the original, award-winning Ozobot. Code Bit two ways: screen-free with Color Code markers and on-screens with OzoBlockly visual programming

### 3Doodler Start

Kids bring ideas to life in 3D with this award-winning Pen Set: The ideal entry-point to 3D printing! Plastic extrudes and hardens rapidly allowing kids to literally create anything they can think of in 3D!

### Fisher Price Code-a-pillar

The Code-a-Pillar teaches the basics of coding, using sequencing and programming, with segments of the caterpillar's body.

### Osmo Genius & Osmo Coding Kit

A great entry to the Osmo universe, the Genius Starter Kit includes everything your kids need to experience hands-on learning and digital fun in five different ways.

### Snap Circuits Jr.

Learn by Doing with Snap Circuits® Jr.! Electrical components provide hands-on experience designing and building models of working electrical circuits.

### Cubelets

Cubelets are robot blocks that help teach important problem-solving skills – like collaboration, engineering, design, and computational thinking.

### Dash Robot

Dash is beloved by kids and teachers across the US and around the world. Dash is smart enough to respond to voices and sounds and Dash can dance and sing, which makes for a fun and interactive learning experience for kids. Dash will help kids learn, laugh, and grow.

### Two iPads